

ock&Load

Monster(s): Headless (knife, guns); Zombie (guns)

Saving Zone(s): 3 - SE corner, near NW corner, NE corner.

Ladder(s): 2

SW corner: down to Ground Floor

NE corner: up to They May Be Slow

Objectives: Emerald in the room by the SE Saving Zone.

Dead German Soldier near the SE corner.

Dead German Soldier in the NW corner.

Problem(s): None

Solution(s): None